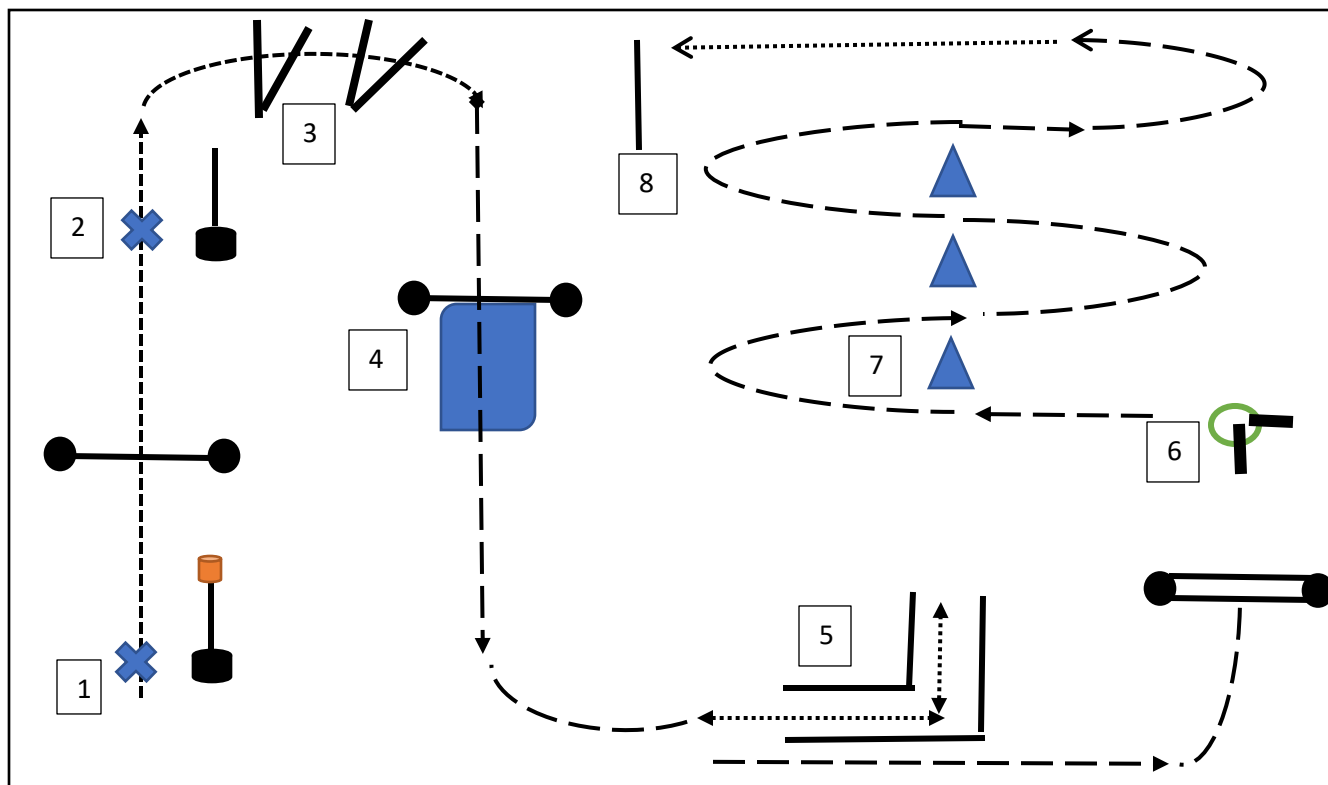


## Functional Hunter 2' 6" Obstacle Course 2



1. Trot to first pole, halt and pick up cup. Proceed in trot over jump.
2. Trot to second pole and halt and replace cup.
3. Trot over irregular ground poles.
4. Transition to canter right lead jumping over jump and through varied footing. Change to left lead canter and turn left toward "L"
5. Transition to walk and then walk through the "L" and then Back out through the "L". Transition to left lead canter and proceed over oxer.
6. Transition back to walk and place pony's front feet in the hoop. Execute ¼ turn on the forehand with the front feet staying within the hoop and the haunches moving to the rider's right.
7. Transition to right lead canter and proceed through the serpentine cones changing leads between the cones. Lead changes can be flying changes or through the trot. End in left lead canter.
8. Transition to walk and execute a side pass over the ground pole.

End video

Make sure varied foot is stable and not slippery. Suggested uses are shavings. Straw or hay can become slippery. Hoop can be a hula hoop / tire / short hose / lime. Make sure the judge can see it.